

## Troop 10 Summer Camp Checklist

|  |  |  |  |
|--|--|--|--|
|  | Footlocker (plastic works best)                              |  | Class A Uniform (shirt, neckerchief, and appropriate shorts or pants, shoes/boots)   |
|  | Lock for Footlocker  |  | Hanger for Class A Uniform   |
|  | Sleeping Bag – lightweight is adequate                       |  | Class B Shirt  |
|  | Fitted single sheet or sleeping pad to put on camp mattress. |  | Underwear for the week   |
|  | Baseball Cap or other hat                                    |  | Shorts (3+ pair)   |
|  | Rain Poncho or Waterproof Jacket                             |  | Long Pants (1 pair). Switchbacks are best.   |
|  | Waterproof Boots   |  | T-Shirts (6)   |
|  | Sneakers   |  | Long Sleeve Shirts (3+)  |
|  | Water Shoes / Boat Shoes (old sneakers)                      |  | Socks (Lots! At least one pair per day)  |
|  | Leisure Time Stuff (board game, book, Frisbee etc.)          |  | Sleeping Attire  |
|  | Money for Camp Activities / Badges (should be prepaid)       |  | Pillow   |
|  | Money for Trading Post (\$30-35)                             |  | Swim suit (1-2)  |
|  | Headlight / Small flashlight / extra batteries               |  | Fleece or Sweatshirt   |
|  | Insect Repellant - Non Aerosol                               |  | Towels (2-3) (shower and swimming)   |
|  | Sunscreen  |  | Toiletries (toothpaste, toothbrush, deodorant, shampoo, soap, comb, wash cloth etc.) |
|  | Utility cord for clothesline                                 |  | Couple of garbage bags   |
|  | Water Bottle   |  | Camp Chair   |
|  | Mosquito Netting   |  | Pens / Pencils, pad of paper or notebook   |
|  | Small Backpack   |  | Pocket Knife (with Totin' Chip Card)   |
|  | Scout Book / Merit Badge Books                               |  | Optional: Camera, binoculars, fishing equipment, cards, games (no electronics)       |
|  | Sun Glasses  |  | Any special items from Merit Badge pre-requisite list.                               |

**Label Everything with the Scout's Name**